

**2016 PEE WEE QUEEN - HORSEMANSHIP PATTERN
INTERMOUNTAIN PRO RODEO
QUEEN CONTEST**

Each contestant will perform the required pattern individually and separately. All horses will be judged immediately upon entering the arena and judging will cease after the last maneuver. Any faults incurred prior to the commencement of the pattern will be judged accordingly.

To rein a horse is not only to guide him, but also to control his every movement. The best reined horse should be willfully guided or controlled with little or no apparent resistance and dictated to completely. Any movement on his own must be considered a lack of control. All deviations from the exact written pattern must be considered a lack of temporary loss of control, and therefore faulted according to severity of deviation. Credit will be given for smoothness, finesse, attitude, quickness, and authority in performing the various maneuvers while using controlled speed. No abuse or illegal equipment shall be used.

The following shall be faults and be judged in their severity at the discretion of the judge:

- 1.) Spurring in front of the cinch
- 2.) Use of free hand
- 3.) Touching the saddle or horse
- 4.) Blatant disobedience of horse
- 5.) Break of gait
- 6.) Freeze up in rollbacks or spins
- 7.) Failure to be in correct gait when specified in the pattern
- 8.) Failure to pass the marker before stopping
- 9.) Failure to pick up correct lead when specified in the pattern
- 10.) Over or under spinning
- 11.) Failure to remain 20 feet from wall
- 12.) Opening mouth excessively
- 13.) Lack of smooth, straight stop on haunches
- 14.) Refusing to change leads
- 15.) Anticipating signal
- 16.) Stumbling or falling
- 17.) Backing sideways
- 18.) Knocking over markers
- 19.) Losing stirrup

Horses ages 6 and older must be shown in a bit with one hand. Horses ages 5 and younger may be shown in a hackamore or snaffle bit, two handed.

- 1.) Walk to the center of the arena; facing the Southside of the arena.
- 2.) At the center pick up the right lead and complete a circle to the right.
- 3.) Changing leads at the center with a simple lead change and complete a circle to the left.
- 4.) Coming back to the center, do a square stop. Hesitate.
- 5.) Back one horse length or 4 steps.
- 6.) Do a $\frac{1}{4}$ turn to the left, $\frac{1}{2}$ turn to the right, and a $\frac{1}{4}$ turn to the left.
- 7.) Ride towards judges, dismount, and walk to the judges for questions.

