



Teton County Fair Fair Rodeo Proposal

Long Go (slack): Monday July 26th @ 5:00PM

Shootout (short go): Saturday July 31st @ 7:00PM

The long go (slack) will be the qualifier for the shootout (short go). Rough Stock events and the Hide Race will run only in the shootout (short go). At the shootout (short go), all contestants will start with a clean slate and there will be no averages calculated for both rounds. For all timed-events, except barrel racing, the top 10 contestants and teams from the long go (slack) will move onto the shootout (short go). For barrel racing, the top 5 contestants from each division, including the Pee Wee's, will move onto the shootout (short go). Payouts will occur after both the long go (70% of added money) and short go (30% of added money). Contestants will pay one entry fee.

All IMPRA event rules will be used, with the exception of the following events: Parent/Child Team Roping, #8 Team Roping, Ribbon Roping, Pee Wee Barrel Racing and Hide Race. Teton County Fair Board will provide their own rules for these events. *Barrel Racing contestants are permitted to run only one horse.

Teton County, Wyoming resident entries will be accepted through the Fair Office by calling (307) 733-5289 on Monday July 19th between 8:30AM and 4:30PM.

All other entries will be accepted by the IMPRA Rodeo Secretary, Dalonna Hurd, by calling (208) 358-6116 on Tuesday July 20th from 5:00PM – 9:00PM.

Draw results will be posted in the Teton County Fair Office and online (www.tetoncountyfair.com) on Friday July 23rd by Noon.

All revenues and expenditures will be processed through the Teton County Fair Office. Revenues include entry fee, plus contestant fees, added money and sponsorships. Expenditures include all contestant payouts and IMPRA payouts i.e. contestant fees and 4% of the sum of all entry fees and added money.

Hometown Rule: Contestants may come from the following counties and enter the rodeo without having to join IMPRA: Teton County WY, Sublette County WY, Fremont County, Lincoln County, Sweetwater County WY, Uinta County WY, Park County WY, Teton County ID, & Bonneville County ID.

EVENT	ENTRY FEE	ADDED MONEY	CAP ON ENTRIES FOR Shootout	AWARD BUCKLES
Bull Riding	\$50	\$750	10	Y - 1
Bareback Riding	\$50	\$750	10	Y - 1
Saddle Bronc Riding	\$50	\$750	10	Y - 1
Ranch Bronc Riding	\$50	\$750	10	Y - 1
Mutton Bustin'	\$25	\$50	10	Y - 1
#8 Team Roping	\$70	\$400	10	Y - 2
#10 Team Roping	\$70	\$400	10	Y - 2
Open Team Roping	\$80	\$400	10	Y - 2
Parent/Child Team Roping	\$70	\$400	10	Y - 2
2D Barrel Racing (0.750 split)	\$75	\$700	10	Y - 2
Junior Barrel Racing (Ages 11-14)	\$30	\$250	5	Y - 1

Pee Wee Barrel Racing (10 & under)	\$25	\$50	5	Y - 1
Tie Down Roping	\$70	\$400	10	Y - 1
Breakaway Roping	\$70	\$400	10	Y - 1
Steer Wrestling	\$70	\$400	10	Y - 1
Ribbon Roping	\$70	\$400	10	Y - 2
Hide Race	\$25	\$250	10 Teams, 5 Heats of 2	Y - 3
18 events		\$7500		25 buckles

*****NON-IMPRA events are exempt from contestant fees i.e. Parent/Child Team Roping, Ribbon Roping, Pee Wee Barrels and the Hide Race.**

Sample of Rodeo Payout (based on the entry fees listed above):

Incoming Timed-Event Entry Fees \$70/pp x 300 entries =	\$21,000
Open Team Roping \$80/event x 20 entries =	\$1,600
Incoming Rough Stock Entry Fees \$50/event x 40 entries =	\$2,000
Incoming 2D Barrel Racer fees \$75 X 40 entries =	\$3,000
Incoming JR. Barrel Racer fees \$30 X 10 entries =	\$ 300
TOTAL Incoming Entry Fees	\$27,900

Entry Fees - IMPRA Contestant Fees	\$27,900
Electric Eye Fee (\$2/entry for barrel racers ONLY)	- 100
Finals Fund (\$5/entry - 410 entries)	- 2,050
Judges (\$2/entry)	- 820
Timers (\$1/entry)	- 410
Central Entry (\$5/entry)	- 2,050
TOTAL Contestant Fees	\$22,470

Contestant Payout Pot	
Rough Stock (50-18 = 32 x 40)	\$1,280
2D Barrel Racers (75-20 = 55 X 40)	\$2,200
JR. Barrel Racers (30-20 = 10 x 10)	\$ 100
Timed-Events (70-18 = 52 x 300)	\$15,600
Open Team Roping (80-18 = 62 x 20)	\$1,240
TOTAL	\$20,420

Entry Fees Collected	\$27,900
Added Money	\$7,500
TOTAL	\$35,400

Less 4% to IMPRA (Fair Board owes IMPRA)	-\$1400.00
TOTAL CONTESTANT PAYOUT	\$34,000

Rules for TCFB Added Events

*****All Teton County Fair Rodeo events will follow IMPRA rules, with the exception of the following added events.**

#8 Team Roping

The #8 Team Roping will follow the same rules and format as the #10 and Open, as outlined in the IMPRA rules. The #8 will be capped at a 4. When entered in the #10 or Open, the #10 or Open run must be completed prior to the #8 run.

Parent/Child Team Roping

The Parent/Child Team Roping will follow the same rules and format as the #8, #10 and Open Team Roping's, with the following additions:

The "Parent" contestant may be a biological or legal guardian of the "Child" contestant.

Parent/Child Team Roping will not count towards the total number of entries per contestant. Each child and each parent are allowed to enter with each other one time.

Pee Wee Barrel Racing

The Pee Wee Barrel Racing will follow the same general rules (IMPRA) and pattern as the other barrel racing divisions follow, with the exception that the contestants are ages 10 & under.

Ribbon Roping

This is a mixed event with one male and one female, either can be Roper or Runner. A 1-minute time limit will be enforced. All Runners will start, and end, runs at the start/finish line. Horse must clear box before loop is thrown, a 10-second barrier penalty may be enforced, catch-as-catch can. Roper must dismount and be in contact with the calf when the Runner removes the ribbon or team will receive a no time. Calf does not need to be flanked; Roper must hold calf until Runner touches calf, ribbon must be removed by Runner. Flag Judge will flag time when Runner crosses finish line with ribbon in hand. 1 entry per person.

Hide Race

Team of three contestants, ages 14 and over. One contestant will be on horseback and will pull the team members on the hide. Two teams will run at a time. Teams will line up at the start line, one hide rider will be on the hide at the start line the other hide rider will be waiting at the barrel at the opposite end of the arena. Teams will race down to the barrel, horses must go around the barrel, "hide rider #1 will jump off and hide rider #2 standing at the barrel will jump on. Fastest team to cross the finish line wins.